

ISSF 10m & 50m SHOOT-OFFS

10 & 50m shoot-offs apply to decide ties for 8th position for 10m & 50m Pistol Finals

When shoot-offs are conducted:

6.14.6 For Olympic Events (with Finals) If there is a tie to be eligible for the Finals from the Qualification Round, the tie will be broken by a Shoot-off and the rules for individual ties will not apply for those shooters.

6.14.6.1 The shoot-off must begin as soon as possible and practicable after the Protest Time has expired after the official scores are posted on the Main Scoreboard. If the shoot-off is not held at a prearranged time that has been formally announced, the shooters involved must remain in contact with the Chief Range Officer pending an announcement as to time and place.

6.14.6.2 Shooters with tied scores will be allocated adjacent firing points by drawing of lots under the supervision of the Jury.

6.14.6.3 If a shooter fails to appear for a shoot-off, he will be ranked last in this shoot-off. If two or more shoot-off shooters fail to appear they will be ranked corresponding to Rule for individual ties.

Procedures summary for 10 & 50m shoot-offs:

	target	preparation time AND sighters	shoot-off
10m Air Pistol	10M Air Pistol	5 minutes with unlimited sighters	5 shots, each in 75 seconds – as below
50m Pistol	25/50M Prec.		
The shoot-off is conducted on the Qualification Round range			
For 50M Australian Conditions – sighting target below competition target			

Ensure the range is clear of all personnel

- Allow the shooters to set up their equipment at the firing points

“FIVE MINUTES PREPARATION AND SIGHTING TIME BEGINS NOW”

- Start stopwatch
- At 4:30 minutes...

“30 SECONDS”

- At 5:00 minutes

“STOP”

- For EST/Pit Marking/Automatic Targets, change target/settings
- **For 10m wind-back targets only CHANGE TARGETS**
- For 50M Australian Conditions, after 30 seconds

“FOR THE FIRST/ NEXT COMPETITION SHOT – LOAD”

- After about 5 seconds...

“ATTENTION-3-2-1-START”

- The shooter has 75 seconds in which to fire a shot.
Five (5) seconds after the last shooter has fired, or immediately on termination of the shooting time:

“STOP”

- 10 m Air Pistols must be uncocked.
- Shooters may take sight pictures between shots, but must not dry-fire.

For 10m paper targets: **“CHANGE TARGETS”** Immediately after the command “STOP”

- the announcement of the shot values should start. 10 seconds after the immediate and final scoring of each shot and announcement of the results,
- the procedure above will be repeated until all **five** shots have been fired.

Scoring: Decimal scoring: as per Finals.

If any shooters are still tied after the first shoot-off series of 5 shots, it will be decided **shot-by-shot** until every tie is broken.

Malfunctions (6.14.6.3):

During the shoot-off, malfunctions and other irregularities must be treated according to the ISSF Rules, but only one (1) malfunction is allowed during the breaking of the tie and any re-shoot or completion will take place immediately.