

ISSF 25m RAPID FIRE PISTOL – EST

Before the competition:

- Your eye protection
- Your hearing protection
- Stopwatch
- Targets and Patches
- Score sheets (Registers)
- Range Incident Forms
- Be familiar with operation of the timer
- Collect ammunition for velocity testing
- (for competition) check:
 - Shooters in the correct bays,
 - Pistols and other equipment approved
 - Shooters wearing Start Numbers if provided
 - Collect 10 rounds from each shooter (for velocity testing)

Preparation and sighting series:

Check the range is clear of personnel,
3 minutes before the competition time, call...

“PREPARATION TIME BEGINS NOW”

Start stopwatch

After 3 (three) minutes, reset stopwatch, and call...

“8 SECONDS SIGHTING SERIES ... LOAD”

Start stopwatch

After 1 minute, call...

“ATTENTION” and activate the targets

At the end of the series, call...

“STOP ... UNLOAD”

After about 30 seconds change targets to ‘match’ mode

Competition Series

After a minute pause from last STOP command

“8 (or 6 or 4) SECONDS SERIES ... LOAD”

Start stopwatch

After 1 minute, call...

“ATTENTION” and activate the targets

At the end of the series, call...

“STOP ... UNLOAD”

Allow one minute before the next call

Repeat this procedure for a total of six series.

At the end of the relay:

- Announce bay numbers for random checks and velocity testing.
- Clear all pistols for casing and removal
- Complete Range Report, and forward to the RTS Office



Course of Fire

Preparation Time

- 3 minutes

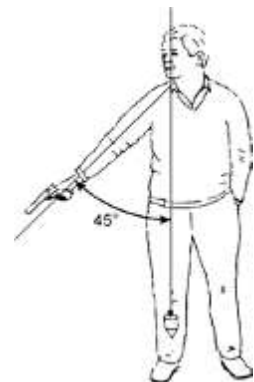
Sighting series

- 1 series of 5-shots in 8 seconds

Competition series

- 2 series of 5-shots in 8 seconds
- 2 series of 5-shots in 6 seconds
- 2 series of 5-shots in 4 seconds

The Ready Position



COMMON IRREGULARITIES & INFRINGEMENTS

MALFUNCTIONS – rule 8.9.1

Check whether it is ALLOWABLE (i.e. it is not something the competitor could have reasonably avoided) – see rule 8.9.4 for examples

In the sighting series – rule 8.9.3c

- **If ALLOWABLE** – competitor is allowed another sighting series to **complete** the unfired shots. This is fired immediately – i.e. before changing targets for the match.
 - Penalty for loading more than required is 2 pts, PLUS
 - Penalty for firing more shots than allowed is 2 pts per shot
- **If NON-ALLOWABLE** – no additional time or sighting shots will be allowed

In a competition series – rule 8.9.3a & b

- **ALLOWABLE** - the competitor is allowed one (1) re-shoot (8.9.1): This will be fired in the same time stage with the next series. Scoring is the lowest value hit on each target.
- **NON-ALLOWABLE** – there is no reshoot permitted

Pistol breaks (break and cease) – rule 8.9.2

If the pistol is broken – this must be verified by the RO – up to 15 minutes is allowed for the competitor to repair or replace the pistol. The malfunction is classed as allowable even if the shooter has tried to fix it themselves. **However**, if there has been a previous malfunction claim then this break is classed as non-allowable so that the interrupted series cannot be completed, but the unfired series may be fired. One additional sighting series is allowed.

INTERRUPTIONS – rule 8.8.1

Any shots fired in the series will be counted and the series will be completed. (this includes such things as the timer or targets failing).

If a competitor is interrupted for more than 15 minutes extra sighting shots are allowed.

DISTURBANCES - rule 8.8.4

- If the claim is justified the series may be annulled and the shooter may repeat the series.
- If the claim is not justified (including if the competitor has fired a shot after the alleged disturbance) then the series may be repeated.
- Scoring will be the lowest value hit on each target AND a 2-pt penalty must be imposed. (rules 8.8.4c & f)