

FINALS RAPID FIRE – Paper Targets – 3 bays

The 6 finalists must present themselves at the Preparation Area, complete with all their shooting equipment needed for the final event, at least 30 minutes before the scheduled starting time. They will have 15 minutes to set up their equipment, including pistols. Athletes may have 2 pistols on the bench, and are permitted to load 2 magazines on the “LOAD” command. (Loaded magazines may be left on the bench during scoring but must not be handled).

The weights of the triggers of the finalists must be tested before the commencement of the Finals.

2 finalists share one bank of targets – 1 & 2 on A, 2 & 3 on B, 5 & 6 on C. 2 moveable tables (where possible) to be available as athletes will need to set up equipment and handle pistols at the same time.

Course of Fire:

- All series timing is 4 seconds
- Scoring is hit/miss (a hit is 9.7 or above)
- After 4 series the lowest ranked athlete is eliminated.

Check:

- Finalists have had their trigger checked
- Timer set to 4 seconds
- **Range is clear of personnel**

Ten minutes before start

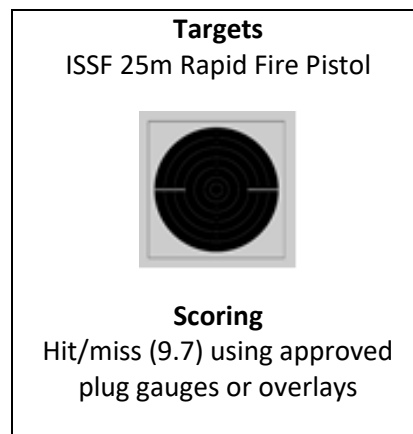
“ATHLETES TO THE LINE”

After 1 minute

“PREPARATION BEGINS NOW”

After a further 2 minutes

“END OF PREPARATION”



Call the family names of shooters 1, 3 & 5, followed by

“FOR THE SIGHTING SERIES – LOAD”

After 60 seconds

“ATTENTION” (Targets turn away & series begins)

At the end of the series

“STOP...UNLOAD”

- Pistols to be made safe and flags inserted – RO to check
- Range personnel score sighters (whole numbers only)

Call the family names of shooters 2,4 & 6 and repeat as above.

- All athletes turn to face the audience while they are introduced.

Following the introductions and once the range is clear of personnel

Call the family names of shooters 1, 3 & 5, followed by

“FOR THE NEXT SERIES...LOAD”

After 60 seconds

“ATTENTION” (Targets turn away & series begins)

At the end of the series

“STOP...UNLOAD”

- Pistols to be made safe and flags inserted – RO to check
- Range personnel score targets – only the total number of hits is called

Call the family names of shooters 2,4 & 6 and repeat as above.

After the 4th scoring series the lowest ranked athlete retires.

One person retires after each following series.

If there is a tie to be eliminated the tied shooters shoot-off until it is broken

When an athlete retires his pistol must be unloaded and a flag inserted. **Magazines must be unloaded.**

This must be checked by the Range Officer.

IF THERE ARE LESS THAN SIX FINALISTS

Elimination of athletes always begins with the person in 6th position and there must always be 8 series (not including any shoot offs) in the Final. (for example - if there are only 5 finalists elimination will begin after the 5th series etc.)

MALFUNCTIONS

Malfunctions in the sighting series may not be claimed or refired

One malfunction is permitted during the Final

If the malfunction is ALLOWABLE:

- The competitor will be allowed to repeat the series and receives the score of the repeat series – no scores are announced until the reshoot is finished
- The competitor must be ready to fire within 15 seconds

If the malfunction is NON-ALLOWABLE a penalty of 2 hits will be deducted from the score of the series

LATE SHOTS /UNFIRED SHOTS

If an athlete fires a late shot or does not shoot at all five targets in the time a deduction one (1) hit for each overtime or unfired shot will be deducted from the score of that series.

READY POSITION

If the Jury determines that an athlete raises her arm too soon, or does not lower it sufficiently, the athlete must be penalized by a deduction of two (2) hits in that series (Green Card). In a Final, no warning will be given. In case of a second violation in a Final, the athlete must be Disqualified (Red Card). To decide a READY position violation, at least two Jury Members must agree before a penalty or disqualification is imposed.

LATE TO REPORT

If an athlete reports more than 10 minutes late he will not be permitted to shoot (note to Range Officers – this is a Jury decision)

If an athlete does not report on time a 2 hit penalty will be applied to the fire MATCH series. (note to Range Officers – this is a Jury decision)

SCORE PROTESTS

Score protests are not permitted in the Finals.