

NOTES TO ELECTRONIC TARGETS v2011-2

While the operation of, and commands used on ranges fitted with electronic targets does not vary markedly from ranges using paper targets, there are a lot more buttons 'available' to push. The trick is to know which buttons, and when to push them – **more importantly, knowing when NOT to push any buttons!**

Typically, at a competition using electronic targets;

- The targets will be set by the technicians,
- The Chief Range Officer will control the start of each series and give the range commands,
- 'Corrections' (e.g. to force any needed zeros for non-allowable malfunctions, etc.) will be done by the technicians,
- The change from sighters to competition shots will be done by the Chief Range Officer (25m) or the individual shooters (10m and 50m).

This leaves the Range Officer for a section no role to play when it comes to pushing buttons other than changing the zoom for a shooter.

Training sessions are a different matter!

It may be necessary for section Range Officers to switch a range section between sighters and competition, time sequences within a match such as Rapid Fire Pistol, or to change the match. See Rule 1, below.

Rule 1.

When in doubt, ask!

Rule 2.

During competition, only authorised personnel are to touch the buttons at the printer table **for any reason**. These 'authorised personnel' are:

- The Chief Range Officer for the range,
- The Range Officer for the range section (and only then if they **REALLY** know what they are doing).
- The technicians, and
- The Classification Office personnel (and only then if they **REALLY** know what they are doing).

Rule 3.

Only technicians are to use the MENU button at the monitor.

Rule 4.

When it comes to setting on the control panels, neither shooters, nor coaches are authorised personnel

Rule 5.

The 'log' is not to be cleared without permission of the Classification Office personnel AND the Chief range Officer.

Rule 6.

EST ranges normally run under 'central command' for competition sessions. This means that the person in control of the microphone to give the range commands, and in control of the 'start' button cannot see downrange on all the range sections.

Rule 7.

Shooters are to sign the printer strip for their bay.

This is signed when the shooter has completed the stage/relay.

If the shooter fails to sign the printer strip before the Classification Office personnel collect them, a Jury member is to sign-off the printer strip.

Rule 8.

Only Classification Office personnel are to remove the printer strips from the printers.

Rule 9.

All incidents are to be reported on the applicable form and forwarded. 25m malfunction sheets are to go to the CRO for authorisation and forwarding; Incident Forms must go to the Classification Office personnel.

Rule 10.

Rule 1 always applies.

