

# 25m WOMENS / JUNIOR / CENTRE FIRE – RAPID FIRE STAGE

## v2011-2

### Before the competition:

- Your eye protection
- Your hearing protection
- Stopwatch
- Targets
- Patches
- Score sheets (Registers)
- Be familiar with operation of the timer

### Preparation and sighting series:

Check the range is clear of personnel: 3 minutes before the competition starts, call...

### **“PREPARATION TIME BEGINS NOW”**

- Start stopwatch
- (for competition) check:
  - Shooters in the correct bays,
  - Pistols and other equipment approved
  - Shooters wearing Start Numbers if provided

After 3 (three) minutes, reset stopwatch, and call...

### **“FOR THE SIGHTING SERIES ... LOAD”**

- Start stopwatch

After 1 minute, call...

**“ATTENTION”** and activate the targets

At the end of the series, call...

### **“STOP ... UNLOAD”**

- Clear all pistols
- Allow scoring personnel forward

⋮

After all personnel have returned, call...

### **“FOR THE FIRST (or NEXT) SERIES ... LOAD”**

- Start stopwatch

After 1 minute, call...

**“ATTENTION”** and activate the targets

At the end of the series, call...

### **“STOP ... UNLOAD”**

- Clear all pistols
- Allow scoring personnel forward

After all personnel have returned...

Repeat this procedure for a total of six series.

### At the end of the relay and all personnel have returned:

- Clear all pistols for casing and removal
- Complete Range Report, and forward to Classification Office

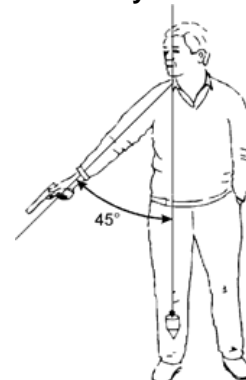
### Targets

- ISSF 25m Rapid Fire Pistol Target
- Targets are scored at the target line.



25 Meter Rapid Fire Pistol Target

### The Ready Position



### Course of Fire

#### Preparation Time

- 3 minutes

#### Sighting series

- 1 series of 5-shots

#### Competition series

- 6 series of 5-shots



- For the Rapid Fire Stage, the shooters **must** be at the ready position for the start of each series.
  - For an **ALLOWABLE** malfunction in the **SIGHTING** series, the shooter is allowed another sighting series sequence to complete the unfired shots (8.7.4.2).
  - For a **NON-ALLOWABLE** malfunction in the **SIGHTING** series, there is no re-shoot (8.7.4.2).
  - For an **ALLOWABLE** malfunction in a **COMPETITION** series, the shooter is allowed **one** (1) re-shoot in the Rapid Fire Stage (8.7.4.5.3.2).
- For a **NON-ALLOWABLE** malfunction in a **COMPETITION** series, there is no re-shoot (8.7.4.5.1).